



Course name	IT techniques
Entity running the course	Faculty of Painting and Sculpture / Department of Art Mediation
Entity for which the course has been prepared	Faculty of Painting and Sculpture / Department of Art Mediation
Course type	Compulsory, basic course
Year of study/ semester	1 year / 1st and 2nd sem.
Type of studies	full-time BFA studies
ECTS credits	1 / 1 ECTS
Academic tutor	Mgr Janusz Czyżewicz
Aim of the course	Student gets to know the basic theory and practice of computer graphics. Student gets acquainted with the necessary software and its basic functions.
Prerequisites	This is an introductory course for students in their 1st year of studies.
Learning outcomes :	
– <i>knowledge</i>	Student has a basic knowledge about theory and practice connected to computer graphics and he/she is familiar with the necessary software.
– <i>skills</i>	Student has the basic skills in the use of graphic programs and can do simple projects.
– <i>personal and social competence</i>	Student can be a team member and express himself/herself in a group.
Course content	Classes consist of lectures on the fundamentals of computer graphics theory and focus on various Adobe programs, their functions and purpose. After the theoretical part, the student learns the basic functions of some graphic programs while doing a simple project.
Course form and number of course hours	1 hour/week Lectures and exercises
Assessment methods and criteria	80% - class participation 20% - attendance and cooperation with the teacher
Assessment type	non-graded pass / graded pass
Literatura / Literature	
Teaching aids	
Language of instruction	Polish