

Name of subject	Multimedia workshop
Entity running the module	The Faculty of Graphic Arts and Media Art
Entity for which the module has been prepared	The Faculty of Graphic Arts and Media Art, Department of Media Art
Module type	Basic module, compulsory module in the field of Media Art
Year of study/ semester;	Year 1 - semester 1
mode of attendance	First level full-time studies
ECTS credits	2
Module organizer	mgr inż. Paweł Bielawny
Academic aims	The course is a component of instruction in the direction: MEDIA ART. The aim of the course is preparing the students for independent work with audio/video equipment and film lighting as well as developing fundamental skills in the area of film editing and utilizing software which supports this process.
Module prerequisites	No prerequisites
Learning outcomes with respect to:	
– knowledge	The student obtains fundamental knowledge from the area of Media Art in the field of: filming technique, image cropping, inter-frame movement, standard formats of audio/video materials, film editing as well as image compression.
– skills	The student obtains fundamental skills from the area Media Art within the range of: creating and reading storyboards, utilizing software for non-linear film editing. The student can independently prepare the set (prepare elements of set design, prepare lighting, plan actors' movements) as well as realize film shots.
personal and social competence	The student can work in a film team, is able to correctly interpret the film script and present his/her own concept of the action and visual qualities of the image.
Module content	Workshop involving operation of filming equipment and film set lighting. Workshop involving intra-frame movement and realization of film shots. Workshop involving fundamentals of storyboard making. Workshop involving fundamentals of non-linear video editing. Workshop involving video editing.
Module form and number of module hours	Lectures and workshops, 45 hours / semester
Assessment methods and	Percentage share in the final grade:
criteria	50% realization of assignments, active participation
Accessment to	50% critique of works realized during the workshop
Assessment type Literature	Graded pass
Literature	Daniel Arijon - "Gramatyka języka filmowego" Blain Brown - "Światło w filmie"
	Mark Simon - "Storyboard - ruch w sztuce filmowej"
	Training materials available on professional websites
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