



<b>Course name</b>	<b>New Media</b>
<b>Entity running the course</b>	Media Art Department
<b>Entity for which the course has been prepared</b>	Department of Design
<b>Course type</b>	Optional / obligatory
<b>Year of study / semester, type of studies</b>	Year II, sem. III, full-time master's degree
<b>ECTS credits</b>	3 pts ECTS
<b>Academic tutor</b>	ac. prof. Stanisław Sasak
<b>Aim of the course</b>	The course is a part of education course at the Design faculty. 1) creative merging of different media. 2) specific aspects of design for multimedia utilities
<b>Prerequisites</b>	Advanced skills in the area of imaging, photography, 3D modelling techniques
<b>Learning outcomes:</b>	
<b>- knowledge</b>	Student gains advanced knowledge in the area of analysis, understanding of different audiovisual transmissions, and selected techniques of visualization.
<b>- skills</b>	Student gains advanced skills in the area of independently constructing simple audiovisual transmissions at a technological level / choice of, and use of suitable equipment and software, as well as contents and their relations with forms of transmission.

<b>- personal and social competence</b>	Student gains competence in the area of teamwork and personal work (searching of source information, selection, analysis and problem discussion).
<b>Course content</b>	Advanced level: 1) methods and creative ways of creating audiovisual transmissions merging text, graphics, sound, still and motion pictures in a useful, complete work 2) expanding the knowledge about relationships: client / designer / broadcaster / transmitter / receiver 3) complex criteria and features of audiovisual transmission: clarity, readability, accuracy, rational and emotional aspects, enticement
<b>Course form and number of course hours</b>	Advanced level - 3h / shows and presentations, exercises, individual reviews, consultations, individual project realization
<b>Assessment methods and criteria</b>	40% executing assignments / active participation in classes / realization of the project 60% open review
<b>Assessment type</b>	Graded pass
<b>Literature</b>	Tricia Austin, Richard Doust - "Projektowanie dla nowych mediów", Daniel Arijon - "Gramatyka Języka Filmowego" Ken Burtenshaw, Nik Mahon, Caroline Barfoot "Kreatywna reklama" Edyta Stawowczyk - „O mediach, widzeniu i poznaniu” podręczniki oraz miesięczniki poświęcone mediom i projektowaniu medialnemu: Computer arts, Computer arts projects, 2+3D
<b>Teaching aids</b>	Computer, internet, projector, greenbox – filming studio
<b>Language of instruction</b>	Polish, communication in French and English possible