



Course name	The Design of Everyday Things
Entity running the course	Faculty of Interior Architecture and Design
Entity for which the course has been prepared	Department of Design
Course type	Core / obligatory
Year of study / semester, type of studies	Year I, sem. I, full-time master's degree
ECTS credits	10 pts ECTS per semester
Academic tutor	assoc. prof. Agata Danielak - Kujda
Aim of the course	Further developing skills in the area of design of everyday things; determining and describing a design problem from our environment; defining the problem question and choosing a suitable design method; preparing a working plan considering the area of research, consultation and implementation possibilities, considering the complexity of work (functional requirements, construction, technology, economy, aesthetics and culture).
Prerequisites	Ability to search for, and use various design problems in human surroundings. Knowledge of using different sources of inspiration.
Learning outcomes:	
- knowledge	Student gains advanced knowledge in the area of product design.
- skills	Student learns to analyze and synthesize a design product, can choose a suitable design method and create 2D or 3D models; can correctly interpret and judge the subsequent stages of project realization.

- personal and social competence	Student can independently prepare a verbal presentation; can judge and explain author's interpretations of a project based on objective criteria.
Course content	Determining the area and subject of a diploma work. Building (determining) a map of problems considering all aspects: technical, functional, cultural, etc. Specialist consultations of chosen areas of science or industry. Adjusting or preparing a suitable method. Preparing different solutions to a problem. Realization of a chosen solution (sketches and concept models, graphic design, realization of a prototype or a model, verbal and multimedia presentation).
Course form and number of course hours	Individual „master-apprentice” classes, specialist consultations, reviews; 150 hours per semester.
Assessment methods and criteria	70% executing assignments / project realization / working reviews / activity during classes 30% quality of the presentation
Assessment type	Graded pass
Literature	Andrzej Pawłowski "Inicjacje. O sztuce, projektowaniu i kształceniu projektantów" praca zbiorowa, Nerwowa drzemka. O poszerzaniu pola w projektowaniu A Nervous Nap. On Expanding the Field in Design , Wydawnictwo: Fundacja Bęc Zmiana Ashby Michael, Shercliff Hugh, Cebon David, Inżynieria materiałowa Cezary Nawrot, Jarosław Mizera, Krzysztof Jan Kurzydłowski, Wprowadzenie do technologii materiałów dla projektantów
Teaching aids	
Language of instruction	Polish; communication in English possible