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| <b>Course name</b>                                   | <b>Furniture Design</b>   |
| <b>Entity running the course</b>                     | Faculty of Interior Architecture and Design   |
| <b>Entity for which the course has been prepared</b> | Department of Interior Architecture   |
| <b>Course type</b>                                   | core / compulsory course  |
| <b>Year of study / semester, type of studies</b>     | Year I, sem. I and II, advanced level, full-time master's degree  |
| <b>ECTS credits</b>                                  | 5 pts ECTS per semester   |
| <b>Academic tutor</b>                                | assoc. prof. Stanisław Figiel, ass. tutor Magdalena Garncarz, MFA   |
| <b>Aim of the course</b>                             | Preparing students for independent addressing the issues in furniture design, of increasing levels of difficulty. Building awareness of relationships that exist between function, design and technology, essential for the efficiency of structures that are created. Performing experiments on aesthetic effects. |
| <b>Prerequisites</b>                                 | Knowledge of design and technology used in the furniture industry, general knowledge of ergonomics. Ability to use technical drawing and knowledge of digital techniques for preparation and presentation of the project.   |
| <b>Learning outcomes:</b>                            |   |
| <b>- knowledge</b>                                   | Students gain extended knowledge about furniture design, methods of production and in the area of material knowledge and ergonomics. General knowledge of crucial trends in furniture design.   |
| <b>- skills</b>                                      | Independence and originality of solving technical problems in the construction of furniture, and ability to use the means of artistic expression in order to achieve the desired artistic effect.   |

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| <b>- personal and social competence</b>       | Student can explain the foundation of their concept and present their project.<br>Student is prepared to work in team.   |
| <b>Course content</b>                         | Designing a foldable piece of home furniture adjusted to small housing areas. Design of furniture collections meant for public spaces. Search for construction, suitable materials and aesthetic expression, suitable solutions in given spaces and exploitation types. Discussing selected current events and trends, as well as phenomena of the past, crucial for the development of industrial furniture design. |
| <b>Course form and number of course hours</b> | Classes in design studio, individual consultations, specialist consultations, lectures, consultations, exercises, classes in production workshop (90 hours per semester).  |
| <b>Assessment methods and criteria</b>        | 50% activity during classes / progress with task realization / working reviews<br>50% semestral review of works  |
| <b>Assessment type</b>                        | Graded pass (winter semester),<br>graded examination review, graded pass (summer semester)   |
| <b>Literature</b>                             | Technologia meblarstwa - podręcznik, Meblarstwo komponenty i technologie pr. zbiorowa 2008. Meble XX w. pr. zbiorowa 1998. Industry magazines in the field of design and technology of furniture.  |
| <b>Teaching aids</b>                          | Selected projects can be realized in the studio workshop or by the student on their own.   |
| <b>Language of instruction</b>                | Polish, German   |