



<b>Course name</b>	<b>Computer Assisted 3D Design</b>
<b>Entity running the course</b>	Faculty of Interior Architecture and Design
<b>Entity for which the course has been prepared</b>	Department of Interior Architecture
<b>Course type</b>	core / compulsory course
<b>Year of study / semester, type of studies</b>	Year II, sem. III and IV, advanced level, full-time bachelor's degree
<b>ECTS credits</b>	3 pts ECTS / sem. III 3 pts ECTS / sem. IV
<b>Academic tutor</b>	sen. lect. Bartosz Zamarek
<b>Aim of the course</b>	Learning to use 3Ds Max, Photoshop, Corel Draw, at an advanced level, allowing for using the possibilities offered by these programs to resolve design tasks of high complexity. Preparing the student to use a computer equipped with this software in context of work market.
<b>Prerequisites</b>	Having the first year of bachelor's degree completed.
<b>Learning outcomes:</b>	
<b>- knowledge</b>	Student gains practical knowledge about using the computer software, in the area of modern trends of form creation in architectue.
<b>- skills</b>	Student can use the computer software at high difficulty level, for design as well as for visualizations. Can connect the possibilities offered by many programs to use them in search for interesting, original solutions.
<b>- personal and social</b>	Student learns to present their works, to criticize and constructively judge

<b>competence</b>	them, work in team.
<b>Course content</b>	Philosophy of working with computer software. Learning the specific functionalities and adjusting them to one's own needs. Drawing and modifying, using selected tools and possibilities. Ability to join the possibilities of various programs in one project. Rules of preparing for print – searching for solutions in response to design needs.
<b>Course form and number of course hours</b>	Classes in computer room, homeworks (30 hours per semester).
<b>Assessment methods and criteria</b>	50% exercises to pass 50% graded final work
<b>Assessment type</b>	Non-graded pass (winter semester), graded pass (summer semester).
<b>Literature</b>	Galer M., Photoshop CS2/CS2 PL. Niezbędne umiejętności, Helion 2007 Owczarz Dadan A., Photoshop CS3. Cwiczenia Praktyczne, Helion 2007 Mościcki A., Mościcki K., Photoshop. Pluginy i efekty specjalne, Helion 2007 Bain S., Wilkinson N., CorelDRAW 12. Oficjalny podręcznik, Helion 2004 Neufert Ernest, Podręcznik Projektowania, Arkady 2008
<b>Teaching aids</b>	Students should have their own computers.
<b>Language of instruction</b>	Polish, English