



Course name	Scenography for Film and Television
Entity running the course	Faculty of Interior Architecture and Design
Entity for which the course has been prepared	Department of Stage Design
Course type	core / compulsory course
Year of study / semester, type of studies	year III, sem. VI and VII, advanced level, full-time master's degree
ECTS credits	3 pts ECTS per semester
Academic tutor	assoc. prof. Michał Hrisulidis
Aim of the course	Student gains deeper knowledge about general aspects of moviemaking, especially in the area of film and TV scenography. Learns to make set design projects, including virtual designs to fictional and television films, based on accurate reading of screenplay. Can present a project and offer it in an interesting, appealing way. Students produce their own projects to a short film based on chosen script.
Prerequisites	Broad interest in problems of filmmaking and other disciplines of art. Ability to analyze scripts and film screenplays. Independence in searching for, and preparing documentation of, set props and lots. Good knowledge of using computer software to prepare projects and graphics.
Learning outcomes:	
- knowledge	Student gains deeper knowledge about: film set construction in open air and in studio, analysis of a script and a screenplay, photographic documentation. Gets to know exceptional examples of film scenography by watching selected films and meeting recognized filmmakers. Learns about techniques of creating virtual scenography.

- skills	Students learn the skills necessary to creatively design scenography for film and television. Can use knowledge about the importance of lighting design in film, and ways of operating a camera - watching through camera lens and using technology tied with it. Has opportunity to execute their own scenography project, including virtual scenography, in a short film.
- personal and social competence	Student gains knowledge in the area of film art, understanding of scenographer's role in film and television. Can express judgements and critique. Understands the need to work in team. Can present their project in an interesting form.
Course content	Design and production of scenography, including virtual scenography, for a short film based on chosen script, in cooperation with Wrocław School of Filmmaking Mastershot and Audiovisual Technology Center in Wrocław. Presentation and analysis of selected film from scenographer's perspective. Scenography design based on chosen film script and presenting it in an interesting and clear form.
Course form and number of course hours	Lectures, individual project consultations, workshops, project production on a film set. 3 hours per week.
Assessment methods and criteria	50 % executing assignments / active participation in classes / working reviews 50 % open critique of works
Assessment type	graded pass / examination review
Literature	Gustavo Mercado: Okiem filmowca. Warszawa, 2011. David Parkinson: 100 idei ktore zmieniły film. Top Mark Centre, 2010. Andrzej Haliński: 10 000 Dni Filmowej Podróży, od „Sanatorium po Klepsydrą “ do „Starej Baśni “. Warszawa, 2002.
Teaching aids	Teaching aids: DVD player, monitor, projector, photo camera, computer with necessary software.
Language of instruction	Polish. Communication possible in English, Russian and Greek.