



Course name	DRAWING
Entity running the course	Faculty of Painting and Sculpture, Department of Drawing
Entity for which the course has been prepared	<b>Faculty of Painting and Sculpture, Faculty of Graphics and Media Art, Faculty of Ceramics and Glass, Faculty of Interior Architecture and Design</b>
Course type	compulsory; specialty or basic course
Year of study / semester; Type of studies	1st year / 1st and 2nd semester; full-time one-tier MFA studies, full-time BFA studies
ECTS credits	Painting: 6/6, Sculpture: 6/6, Art Mediation: 4/4 Graphics and Printmaking: 3/3, Media Art: 4/3 Art and Design of Ceramics: 4/4, Art and Design of Glass: 3/3, Conservation and Restoration of Artworks: 5/4 Stage Design: 2/2, Interior Architecture: 3/3, Design: 4/4
Academic tutor	Academic prof. Janusz Merkel
Aim of the course	Achieving an artistic consciousness. Learning the language of art and art terminology. Mastering basic drawing skills and techniques.
Prerequisites	Knowledge of the basic principles of the drawing workshop. Artistic sensitivity. Ability to see differences between particular elements of the observed object / model.
<b>Learning outcomes:</b>	
– <i>knowledge</i>	The student knows the language of art, art terminology and basic drawing techniques.
– <i>skills</i>	The student has basic drawing skills and can use various drawing tools. The students can use art terminology. The student knowingly uses drawing techniques and methods in their work. The student can solve basic drawing problems. The student is able to apply the acquired knowledge in practice.
– <i>personal and social competence</i>	The student can communicate using art terminology. The student acquires interpretation skills in drawing. The student can communicate their message / statement through their work. The student understands how important it is to work in a group.
Course <b>content</b>	The student makes the minimum of 3 - 4 sketches of a model during the first hour of every class. Sketches can be made with such tools as a pencil, a stick and ink, a brush and paint, or even a finger. The student makes a model study, paying attention to composition, characteristics of a model, anatomy, proportions, value and chiaroscuro, and look for differences in things which seem to be similar: directions, angles, lengths, brightness etc. Time to make one study – 6 hours. The student is also required to make drawings at home; themes and techniques are optional. Once a semester students are given a special drawing task to perform.
Course <b>form and number of course hours</b>	Painting: 8 hours/week, Sculpture: 6 hours/week, Art Mediation: 4 hours/week Graphics and Printmaking: 5 hours/week, Media Art: 3 hours/week Art and Design of Ceramics: 4 hours/week, Art and Design of Glass: 4 hours/week, Conservation and Restoration of Artworks: 6 hours/week Stage Design: 4 hours/week, Interior Architecture: 4 hours/week, Design: 4 hours/week  Classes are held in the studio, in the form of practical tasks, individual working critiques, and individual or team projects. Additionally, students are to take part in a plein-air session.
<b>Assessment methods and criteria</b>	The final grade is the sum of the following: 70% - regular reviews of works 30% - final review of works
<b>Assessment type</b>	graded pass / examination review
Literatura / <b>Literature</b>	<ol style="list-style-type: none"><li>1. Francuz P. red., Obrazy w umyśle, Wyd. Naukowe Scholar, Warszawa 2007</li><li>2. Kandyński W., Punkt, linia a płaszczyzna, PIW, Warszawa 1986</li><li>3. Barthes R., Retoryka obrazu, Pamiętnik Literacki 1985, z. 3, tłum. Maria B. Fedewicz.</li><li>4. Teissig K., Techniki rysunku, Wyd. Artystyczne i Filmowe, Warszawa 1982</li><li>5. Irving Stone, The Agony and The Ecstasy, Czytelnik, Warszawa, 1990</li><li>6. Rudolf Amheim, Art and Visual Perception Psychology of the Creative Eye</li></ol>
<b>Teaching aids</b>	Drawing studio with easels and boards, model and props.
<b>Language of instruction</b>	Polish, English



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