



Course name	IT TECHNIQUES
Entity running the course	Faculty of Painting and Sculpture / Department of Art Mediation
Entity for which the course has been prepared	Faculty of Painting and Sculpture / Department of Art Mediation
Course type	Compulsory, basic course
Year of study / semester; Type of studies	1 year / 1st and 2nd sem. full-time MFA studies
ECTS credits	1 / 1
Academic tutor	mgr Jeremi Jędroś
Aim of the course	The aim of the course is to acquaint the student with the basic issues of computer graphics, providing technical knowledge and workshop in the field of graphic programs for self use in design and artistic work.
Prerequisites	This is an introductory course.
Learning outcomes:	
– <i>knowledge</i>	The student has a basic knowledge of handling major graphics programs from the Adobe bundle.
– <i>skills</i>	The student has basic skills in the creation and editing of image files and movies.
– <i>personal and social competence</i>	The student knows how to work in a group and to speak out on topics related to computer graphics.
Course content	Classes consist of lectures on basic issues of Adobe programs and practical exercises during which the student individually works on his/her own graphic design projects in order to practise and consolidate newly-learned techniques.
Course form and number of course hours	1 hour/week Lectures and exercises
Assessment methods and criteria	70% - execution of exercises 30% - attendance of and cooperation with the instructor
Assessment type	non-graded pass / graded pass
Literatura / Literature	
Teaching aids	
Language of instruction	Polish