

- skills

Course name	Furniture Design
Entity running the course	Faculty of Interior Architecture and Design
Entity for which the course has been prepared	Department of Interior Architecture
Course type	core / compulsory course
Year of study / semester, type of studies	Year I, sem. I and II, advanced level, full-time master's degree
ECTS credits	5 pts ECTS per semester
Academic tutor	ac. prof. Wacław Kowalski, ass. tutor Szymon Hanczar, PhD
Aim of the course	Preparing students for independent addressing the issues in furniture design, of increasing levels of difficulty. Building awareness of relationships that exist between function, design and technology, essential for the efficiency of structures that are created. Performing experiments on aesthetic effects.
Prerequisites	Knowledge of design and technology used in the furniture industry, general knowledge of ergonomics. Ability to use technical drawing and knowledge of digital techniques for preparation and presentation of the project.
Learning outcomes:	
- knowledge	Students gain extended knowledge about furniture design, methods of production and in the area of material knowledge and ergonomics. General knowledge of crucial trends in furniture design.

achieve the desired artistic effect.

Independence and originality of solving technical problems in the construction

of furniture, and ability to to use the means of artistic expression in order to

- personal and social competence

Student can explain the foundation of their concept and present their project. Student is prepared to work in team.

Course content

Designing effective solutions for various types of furniture for all kinds of public and private areas. Search for construction, proper materials and expressive aesthetic solutions adequate to the location and operating conditions. Cloistered tasks - spontaneous design implemented in the short-term practical activities, eg. custom objects and materials. Discussing some current events, trends, and phenomena of the past, relevant to the development of furniture design.

Course form and number of course hours

Classes in design studio, individual consultations, specialist consultations, lectures, consultations, exercises, classes in production workshop, participation in exhibitions (90 hours per semester).

Assessment methods and criteria

50% activity during classes / progress with task realization / working reviews 50% semestral review of works

Assessment type

Graded pass (winter semester), graded examination review (summer semester)

Literature

Technologia meblarstwa - podręcznik, Meblarstwo komponenty i technologie pr. zbiorowa 2008. Meble XX w. pr. zbiorowa 1998. Industry magazines in the field of design and technology of furniture.

Teaching aids

Selected projects can be realized in the studio workshop or by the student on their own.

Language of instruction

Polish