



<b>Course name</b>	<b>Visual Communication Design</b>
<b>Entity running the course</b>	Faculty of Interior Architecture and Design
<b>Entity for which the course has been prepared</b>	Department of Design
<b>Course type</b>	Core / obligatory
<b>Year of study / semester, type of studies</b>	Year IV, sem. VII, full-time bachelor's degree
<b>ECTS credits</b>	10 pts ECTS per semester
<b>Academic tutor</b>	Sen. lect. Mieczysław Piróg, PhD, ass. tutor Marta Płonka, MFA
<b>Aim of the course</b>	Further developing student's knowledge in the area of visual communication – graphical dispatch; 2D and 3D; realization of student's bachelor diploma work, allowing for a complexity of its execution (theoretical, functional, technological, economical, aesthetic and social requirements).
<b>Prerequisites</b>	Having the 6th semester completed, ability to search for, and use inspiration, ability to notice and reveal design problems in human environment, knowledge of vector and bitmap processing software, and 3D modelling at a professional level.
<b>Learning outcomes:</b>	
<b>- knowledge</b>	Student gains advanced knowledge in the area of graphic communication design and spatial package modelling, knows publications about these questions and the basic area of problems related with this technology.
<b>- skills</b>	Student develops the ability to analyze and synthesize graphical dispatch, can use the learned design methods; can perform subsequent stages of project realization, can prepare project documentation, and a description in a form

	suitable for a given presentation, student is prepared for cooperation with team.
<b>- personal and social competence</b>	Student can independently present a verbal presentation; reveal and argue about author's own interpretations of a project based on objective criteria; independently prepares individual design works for contests and competitions, knows basic vocabulary and rules of industrial property and copyright protection.
<b>Course content</b>	Determining the scope of bachelor diploma work – possibility of creating complex or systematic visual messages (any forms of meaning) in form of flat or spatial arrangements. Determining the problem area including all contexts: technological, technical, functional, social, etc., consultations with professionals in selected areas of science and industry, preparing different solutions to a problem. Realization of a chosen solution; sketches and concept models, graphic design, realization of a model, verbal and multimedia presentation.
<b>Course form and number of course hours</b>	Individual „master-apprentice” classes, group discussions, presentations, specialist consultations, reviews; 105 hours per semester.
<b>Assessment methods and criteria</b>	60% executing assignments / executing assignments / working reviews / activity during classes 30% public presentation 10% quality of the presentation
<b>Assessment type</b>	Diploma exam
<b>Literature</b>	- „Detal w typografii” Jost Hochuli, Wydawnictwo; d2d, - „Kreowanie silnej marki” Maciej Dębski, Polskie Wydawnictwo Ekonomiczne, - „Design Management” Kathryn Best, Wydawnictwo Naukowe PWN, - „Signage system & Information graphics” Andreas Uebele, Wydawnictwo: Thames & Hudson, - „Wzornictwo / Design studium idei” Janusz Krupiński, Wydawnictwo: ASP w Krakowie 1998, - „Prawo autorskie w reklamie i marketingu” Monika Brzozowska, Wydawnictwo Lexis Nexis,
<b>Teaching aids</b>	
<b>Language of instruction</b>	Polish; communication in English possible